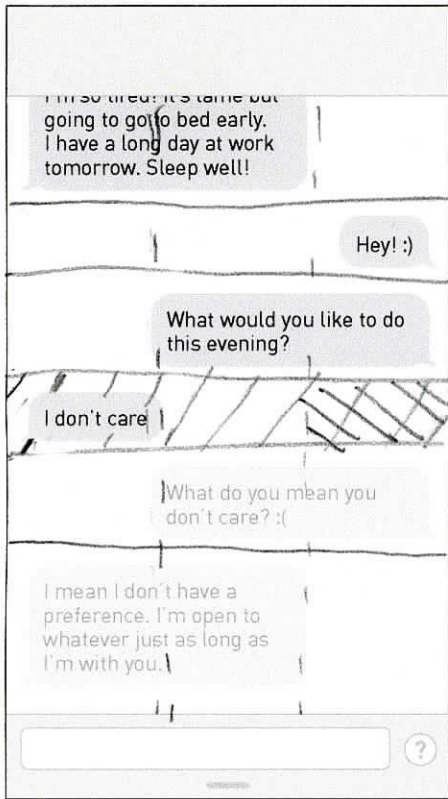


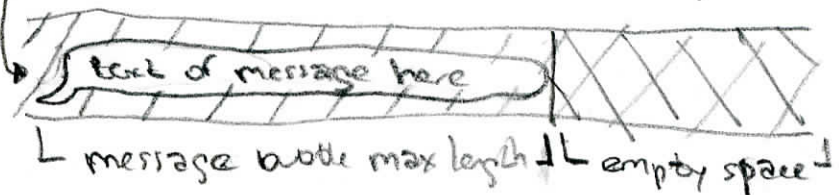
STRATA SETUP



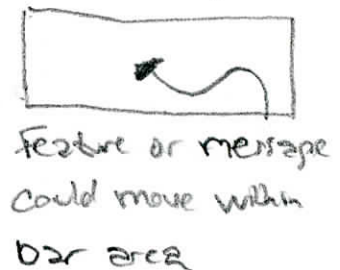
how can I prevent this from happening?



negative horizontal space of message not used  
this is where my feature could act/enter



incentive: more text/ longer message means more active area!



## LIST OF NONVERBAL CUES

anything that we use to communicate mood / attitudes other than words including facial expressions, posture, gestures, touch / interactions, eye movement, and sounds

wave = hi / greeting (or good bye?)

kiss = flirt / affection

laugh = funny

smile = happy

handshake = greeting

side eye = skepticism / sarcasm

yawn = tired / bored or snore

sigh = stressed / exasperated

wink = flirt

frown = sad

cry = sad

thumbs up = good / okay

come here gesture w/ index finger

high five = celebratory / agree

blush = embarrassed / romance

tickle = fun / flirtation

poke = annoy

eyebrow raise = curiosity / skepticism

eye roll = frustration / exasperation

face palm = frustration / stressed

nod = yes / agree

head shake = no

shrug = unsure

hug = intimate greeting

head tilt = confusion / interest

biting nails = nervous

peeing = nervous / anxious

thumb down = disapprove

growl = upset / angry / frustration

ugh = disgust

gasp = surprised

bleh = bored / annoyed / apathy

tongue out = playing fun or naughty

caress = intimacy

scowl = angry

smirk = irritated / sarcasm

cuddle / snuggle = flirtatious / affection

squint = disdain / anger

applause = like / acceptance

whince / grimace = disgust / disapproval / pain

pinch = annoy

eyes shifting = awkward

ENVIRONMENT CONCEPT

weather, earth movements,  
climate, biomes → nature/  
outdoors to convey mood

too abstract?

EXPRESSION POSSIBILITIES

Sunny = happy  
rainy = sad  
thunder = stressed  
windy  
cloudy  
tornado  
earthquake  
snow-  
icy  
moon / stars  
volcano  
wave / tsunami

Foggy → obstruct message  
wildfire      sunset/rise  
dry  
rainbow

→ integration w/ message

Instead of discrete options  
what about a custom collection

↳ like choosing symptoms

↳ Control what weather looks like

positive vs. negative      stressed vs. calm  
energetic vs. tired      happy vs. sad  
interested vs. apathy      playful vs. serious

VISUAL POSSIBILITIES

→ message in the shape of cloud?


 clouds

→ wind or = or //

 foggy

 sun


\* \* snow or o o

 moon

 rainbow

 planet

o rain

 volcano

 thunder

 tornado

/// // gloomy

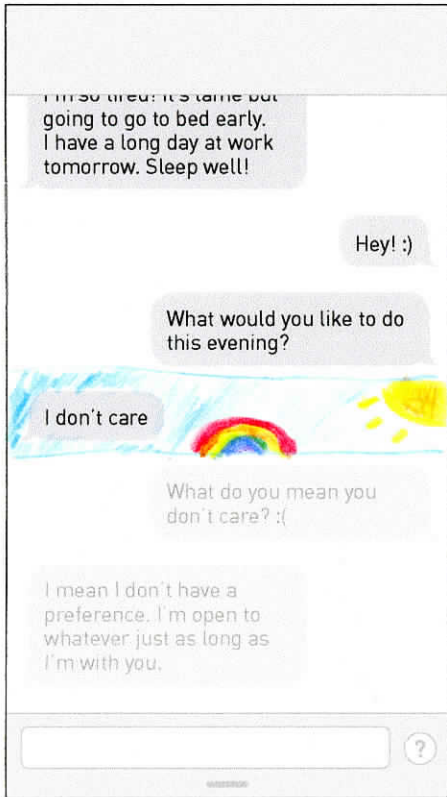
aspects of weather:

more like  
ambience

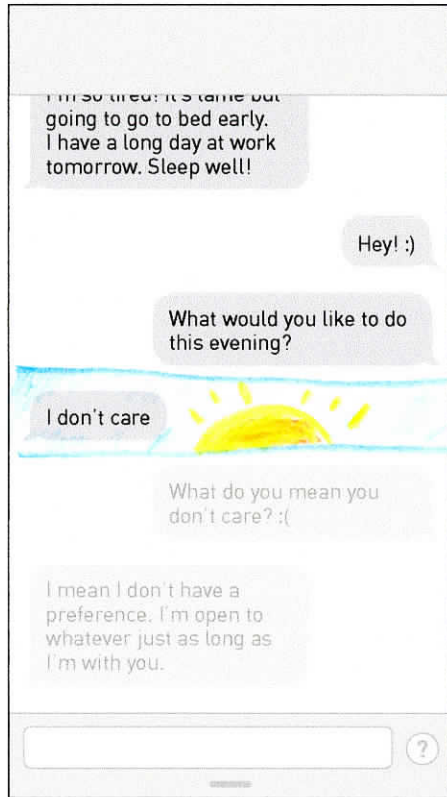
color of sky  
intensity of sun  
type of clouds  
precipitation

wind direction / intensity  
time of day / position of sun  
temperature

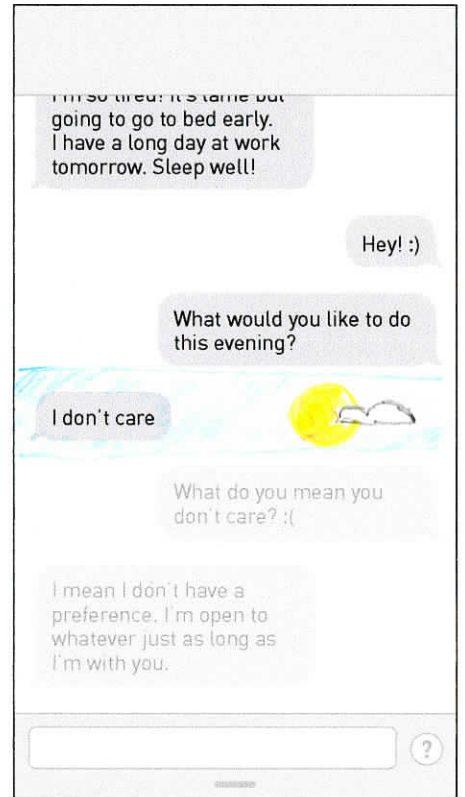
ENVIRONMENT CONCEPT



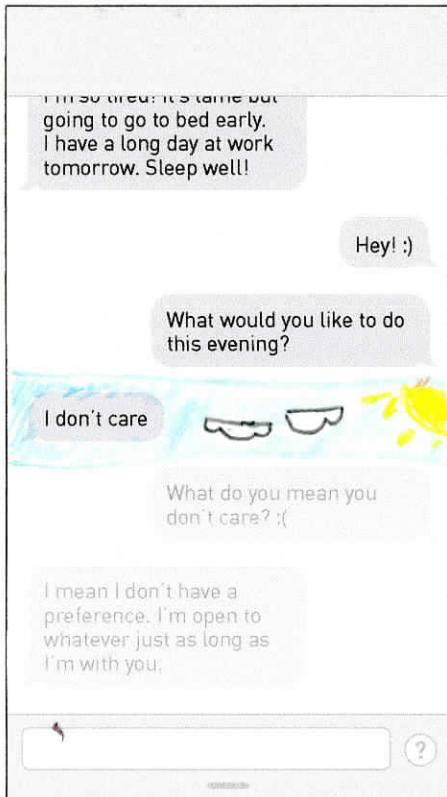
humorous  
Sunny + rainbow



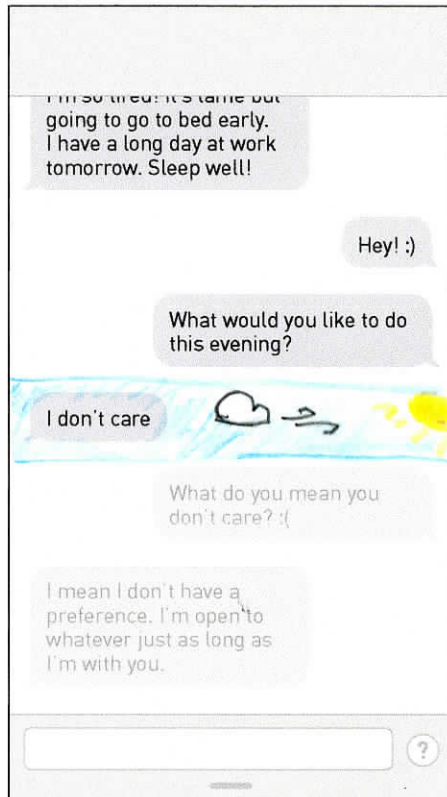
happy  
big sun



flirtatious  
sun peek behind cloud



sarcastic  
upside down clouds



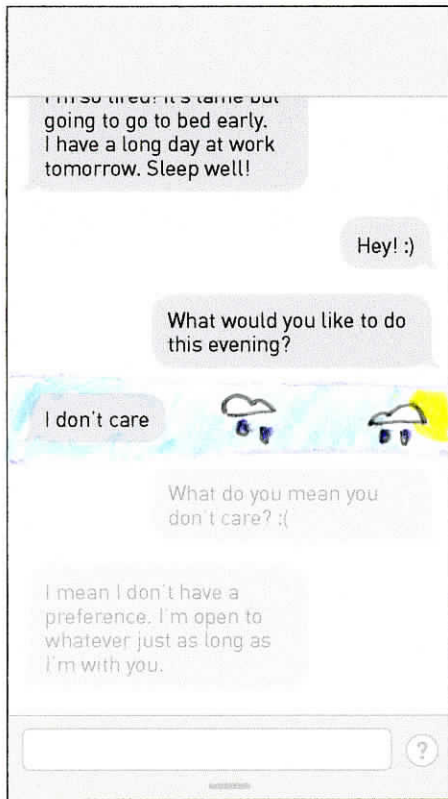
calm / laid back  
breezy + sunny



confused  
cloudy (cloud obscuring message)



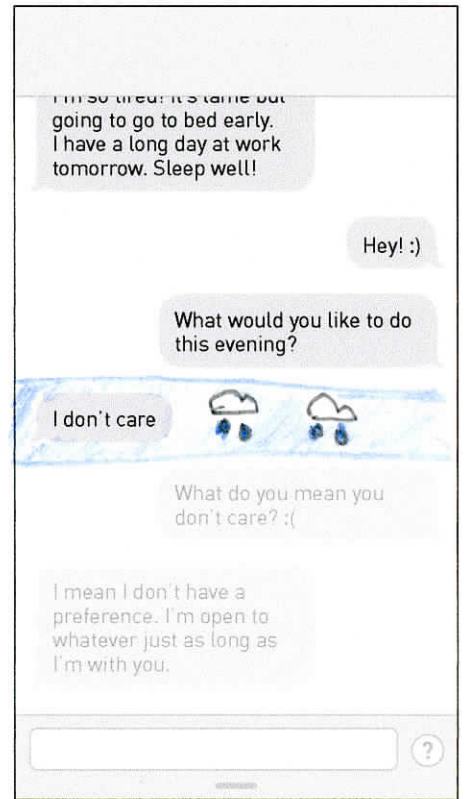
ENVIRONMENT CONCEPT



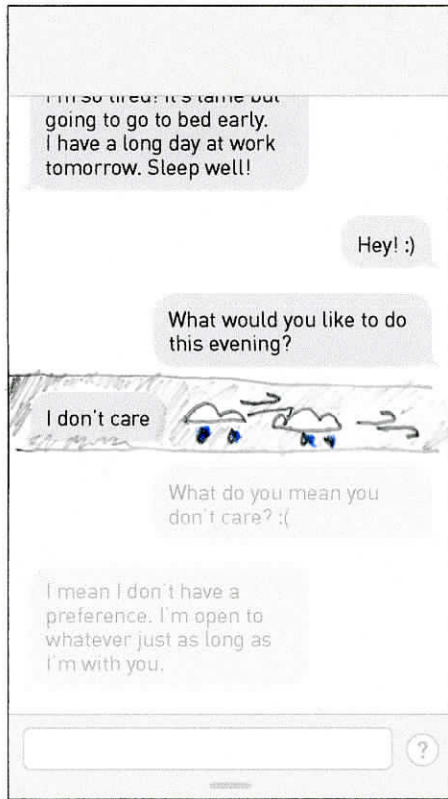
awkward  
Sunny & rainy



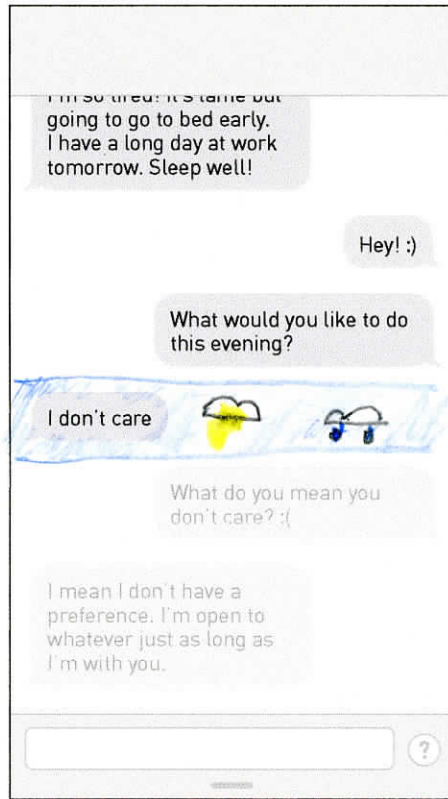
tired  
grey & cloudy



sad  
rain



stressed  
rainy & windy



angry  
-thunderstorm



LIQUID MESSAGE CONCEPT

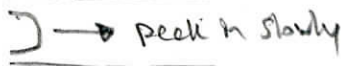
message bubbles transform  
and move in ways that  
mirror the face & body

or can move like they have a personality or how text/animation within bubble

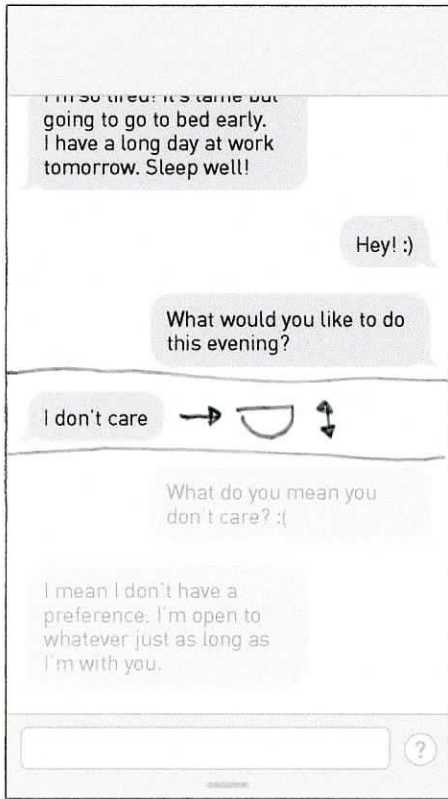
EXPRESSION POSSIBILITIES

- wink
- pucker
- nod
- shake "no"
- droop
- smile
- frown
- tilt
- rise up
- descend
- peak in
- like roll of eyes (message or text inside)
- shake / vibrate
- turn upside down
- get spiky
- stretched
- squished/pressured

VISUAL POSSIBILITIES



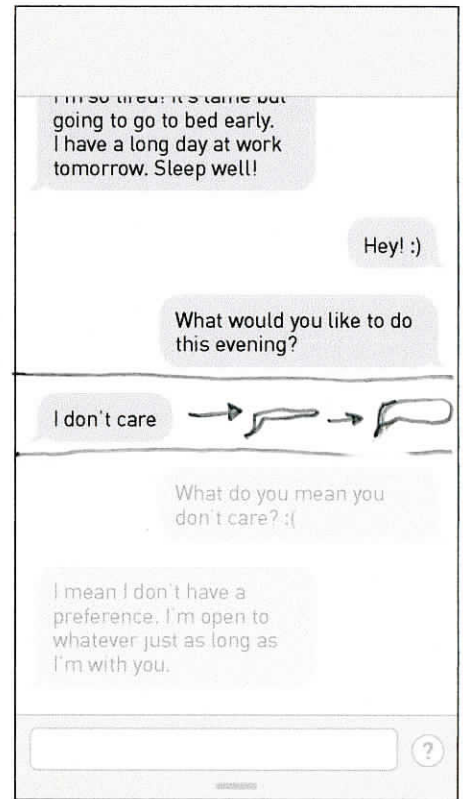
LIQUID MESSAGE CONCEPT



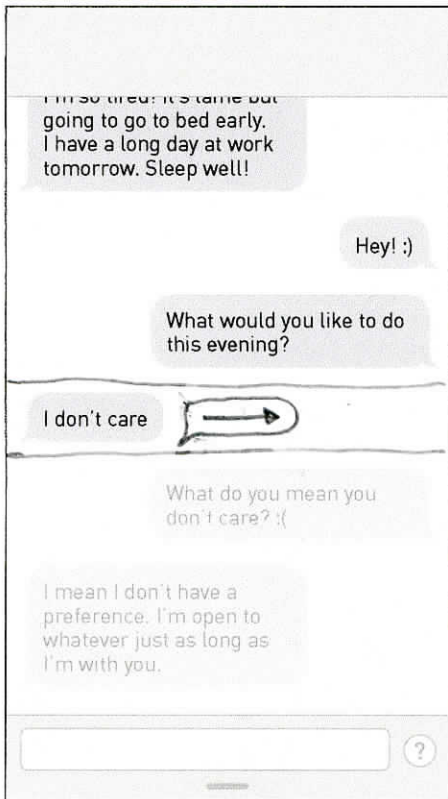
humorous  
morphs to smile + bounces



happy  
bounces in



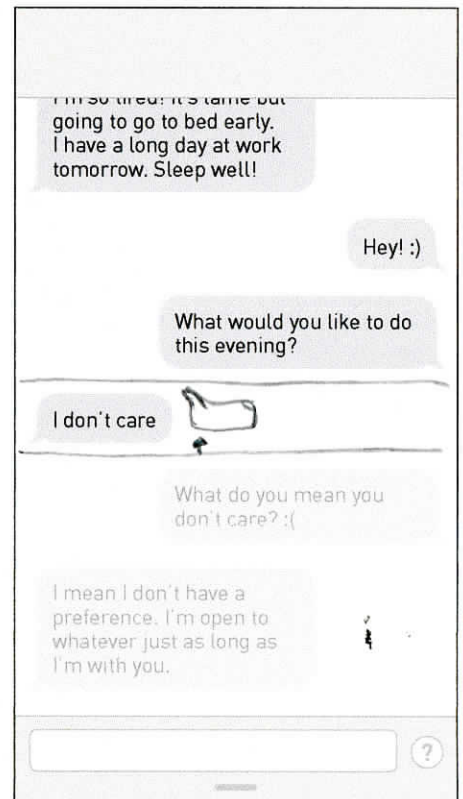
Flirtatious  
animates to wink



sarcastic  
text pulls to right (side eye)



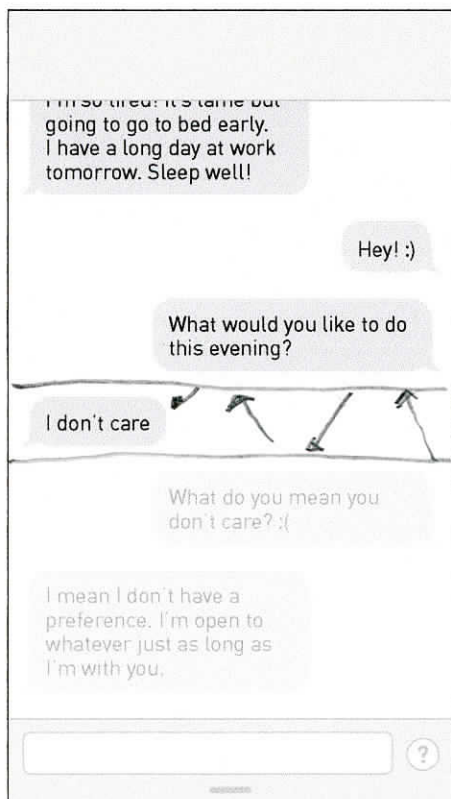
calm/laid back  
eases in slowly



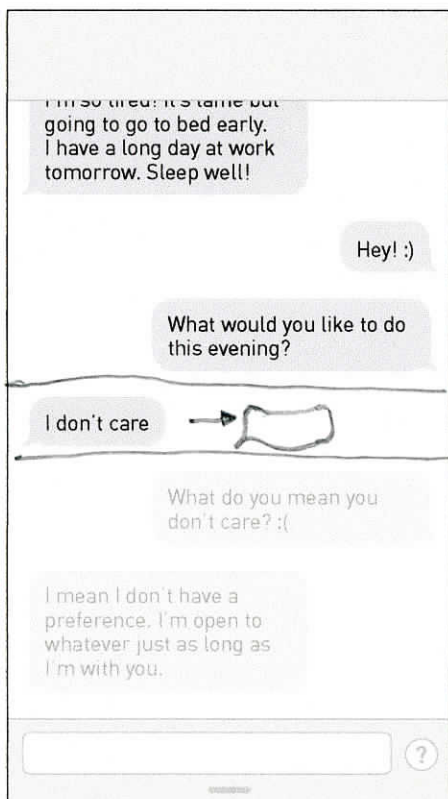
Confused  
rises up upside down



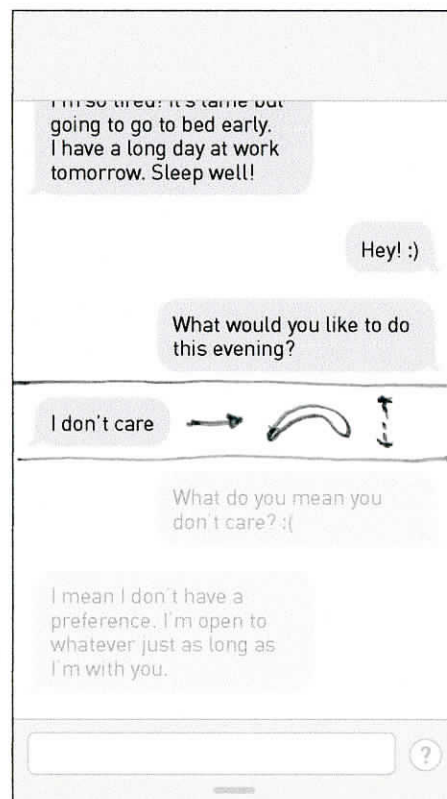
LIQUID MESSAGE CONCEPT



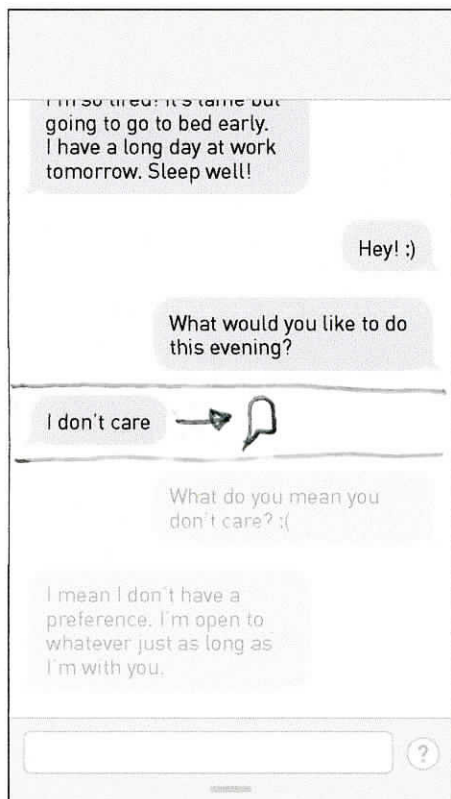
*awkward*  
~~enters up keeps disappearing~~



*tired*  
~~morph to droop~~



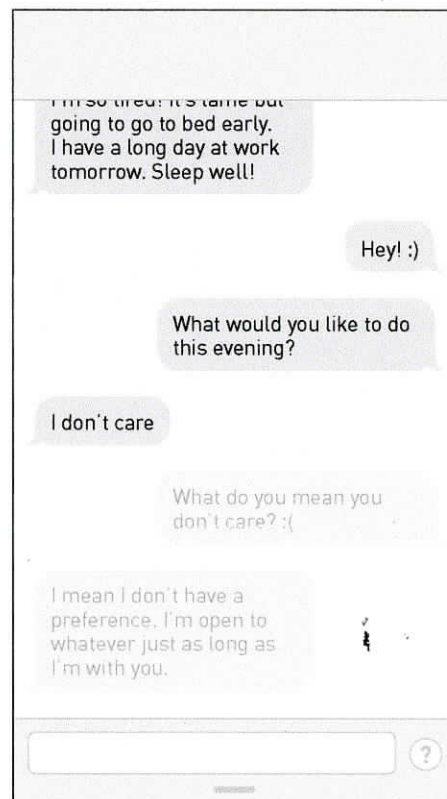
*sad*  
~~morph to sad face and move up and down slowly~~



*stressed*  
*squeezed*



*angry*  
*shakes fist*





AVATAR CONCEPT

Animated characters that appear before showing message

Very loose  
could be anything!

EXPRESSION POSSIBILITIES - this is the least abstract concept so pretty straight forward

Face - wink

head - tilt

Face - frown/pucker

Face - squint

Face - smile

Face - tongue out

hand - wave

hands - applause

Face - side eye

Interactions poke, tickle,

hand - thumbs up/down

pinch, hug, caress

Face - yawn

Face - sad

head - nod

also how character comes into view

head - shake

peek up sneak head in on side

Shoulders - shrug

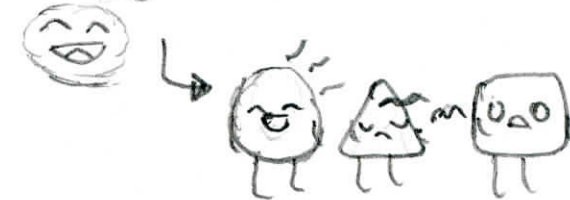
run in

VISUAL POSSIBILITIES - needs head & arms/hands

stick figure - No?

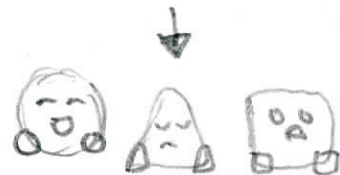
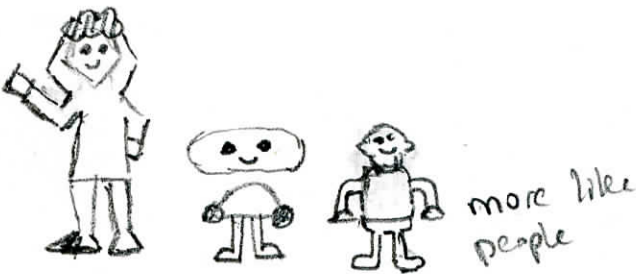
give emojis/stickers a body

blob



monsters

too big  
do not need legs



shapes



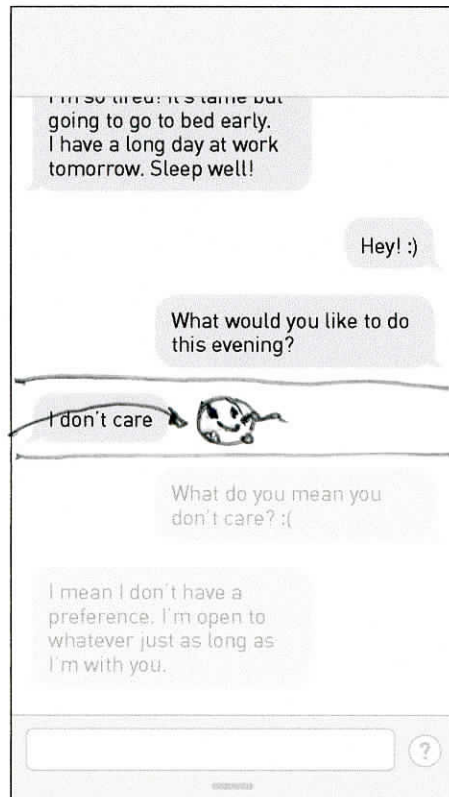
cat -> copy cat

ears make more human

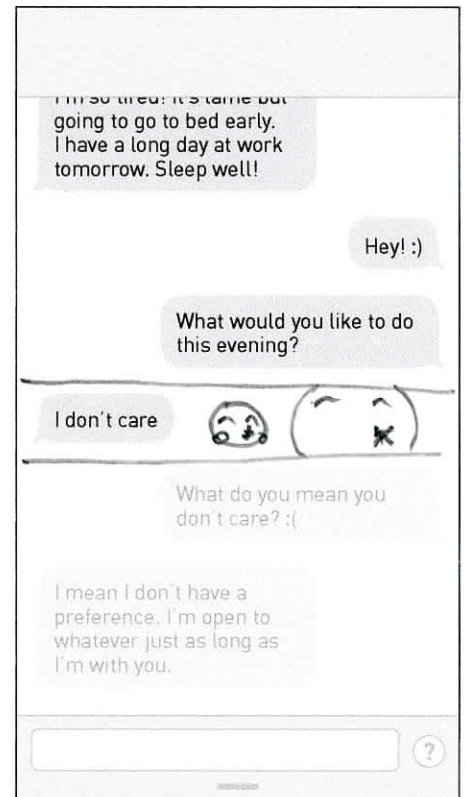
AVATAR CONCEPT



Humorous  
pops in and bounces



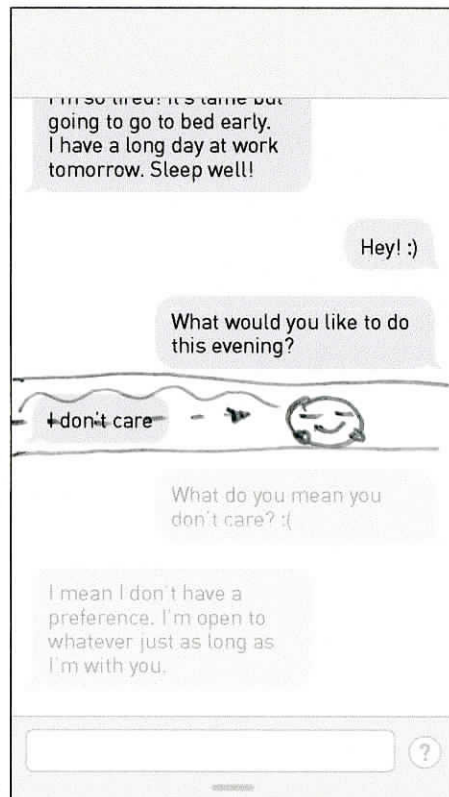
happy  
jumps in



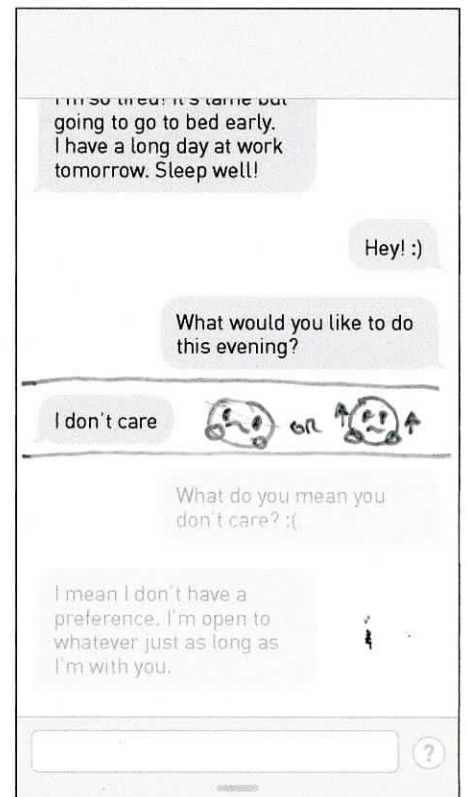
Flirtatious  
zooms in to kiss screen



Sarcastic  
comes in upside down + side eye

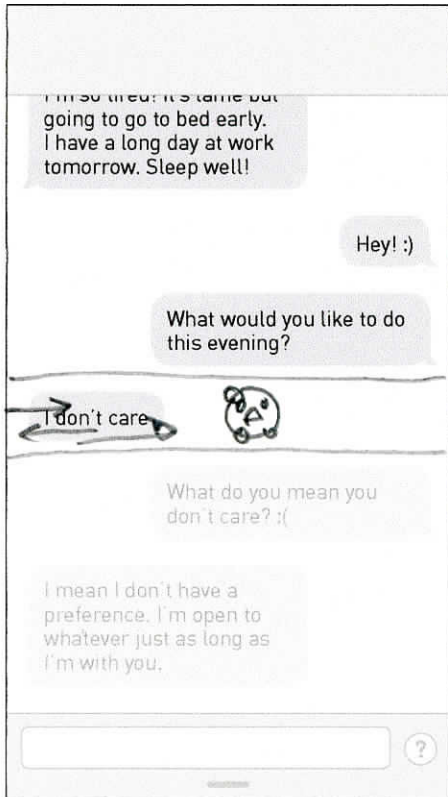


Calm/laid back  
eases in slowly



Confused  
pokes head in tilted or shrugs shoulders

AVATAR CONCEPT



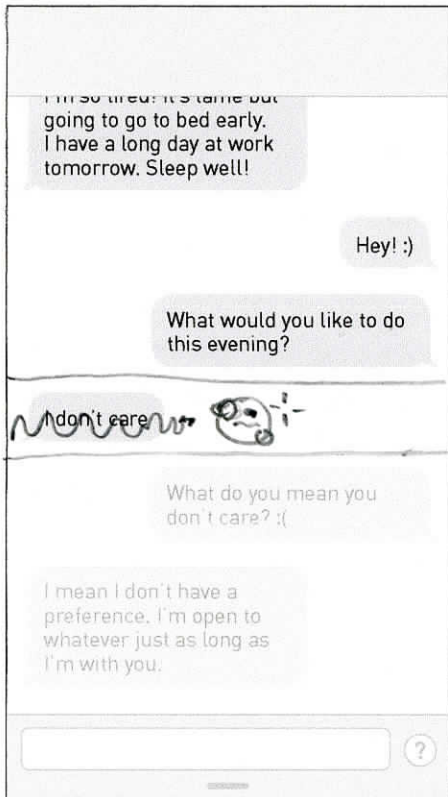
awkward  
enter, exits, then eye open



tired  
Falls over on side



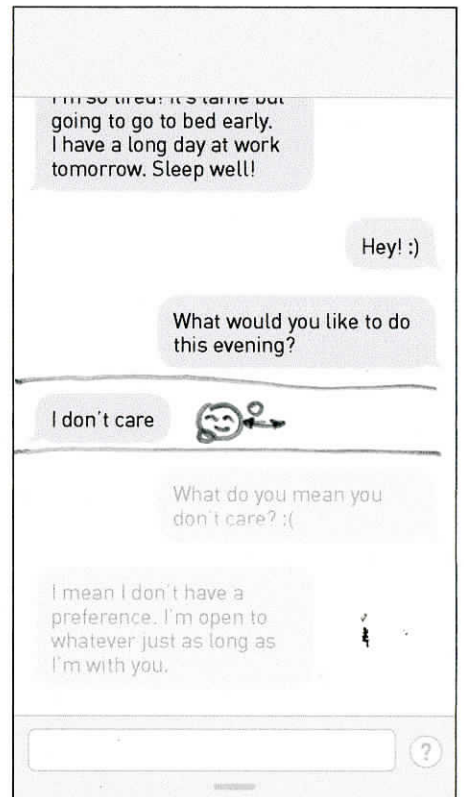
Sad  
pecks up slowly



Stressed  
shakes on entry



angry  
rusher in



also wave hand, nod yes/no,  
give thumbs up/down



DYNAMIC SURFACE (FICTICIOUS)

What screen could change  
its surface in an area like a chameleon  
texture + temperature

EXPRESSION POSSIBILITIES

textures:

bumpy

rough/dry

spiky/prickly

pillowy/fluffy

dimpley

fuzzy

grainy

sticky

bubbled

wrinkled

mushy

ribbed

slimy

squishy

scudde

tingly

waxy

irregular

soft

fleshy

temperatures:

cold

cool

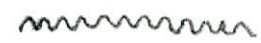
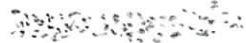
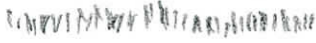
warm

hot

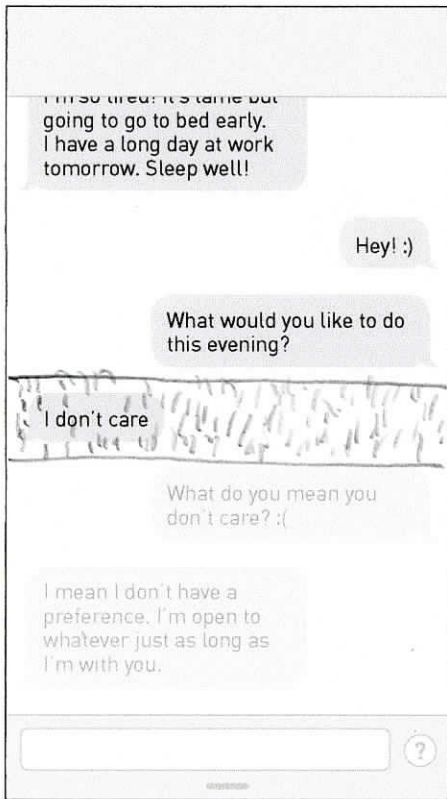
pulsate

neutral

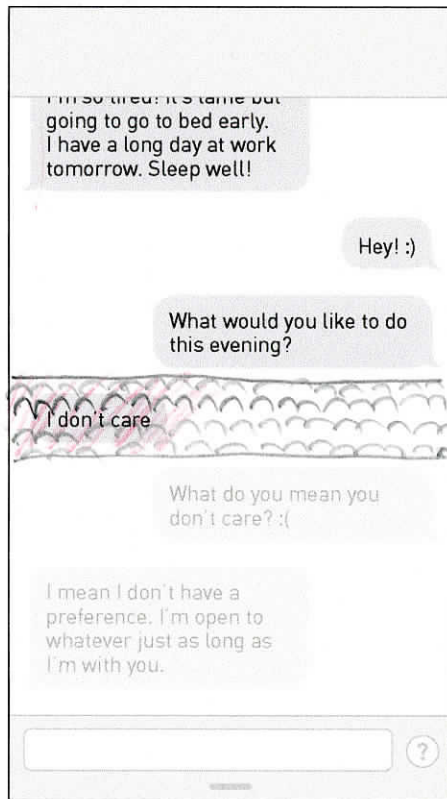
VISUAL POSSIBILITIES



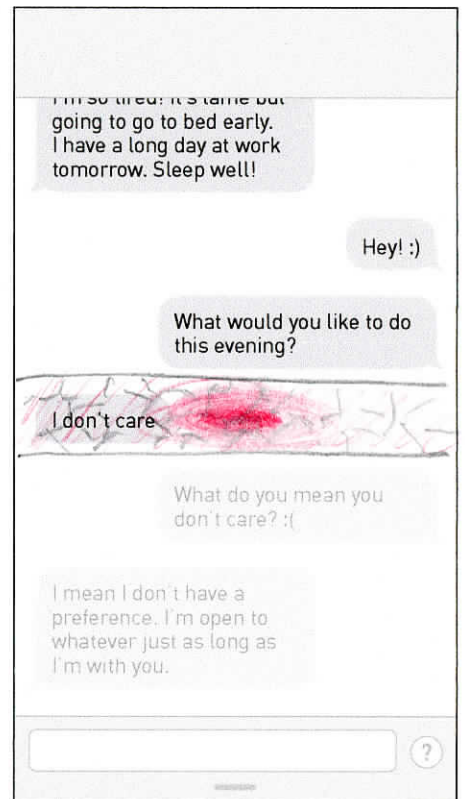
DYNAMIC SURFACE CONCEPT



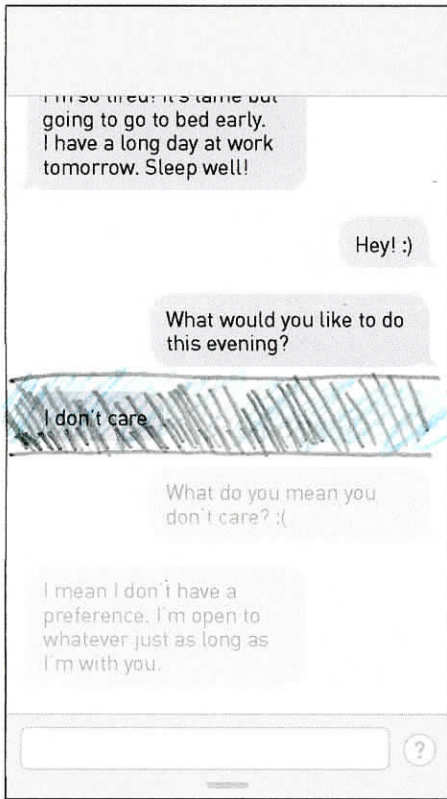
humorous  
Buzzy + warm



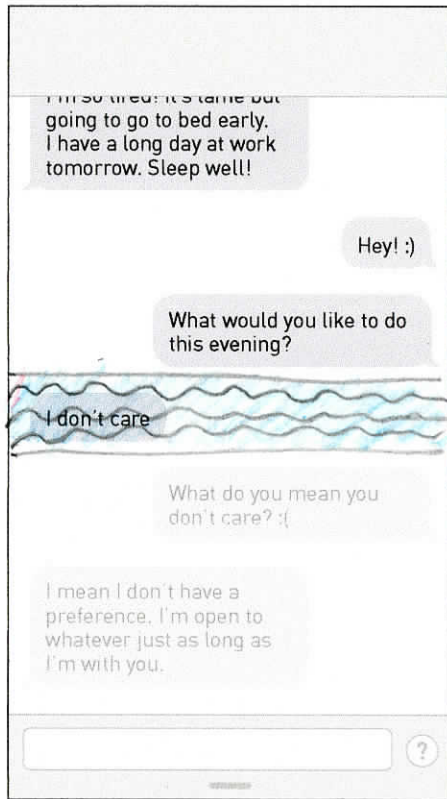
happy  
bubbly + warm



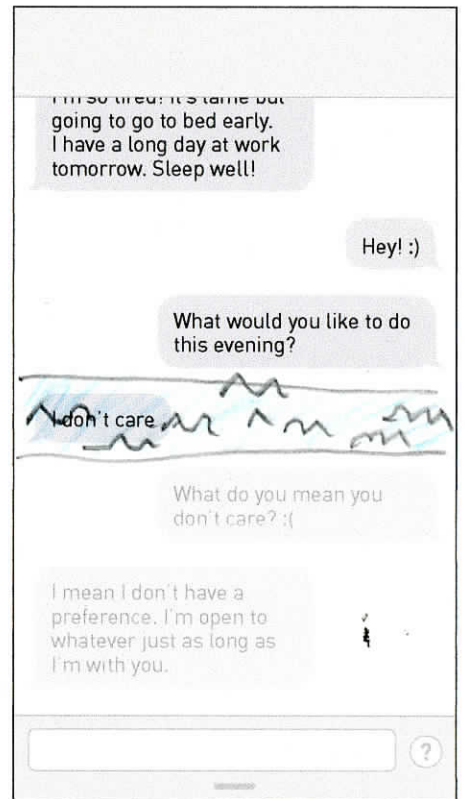
Flirtatious  
Fleshy + warm pulsating



sarcastic  
ribbed/rigid + cool

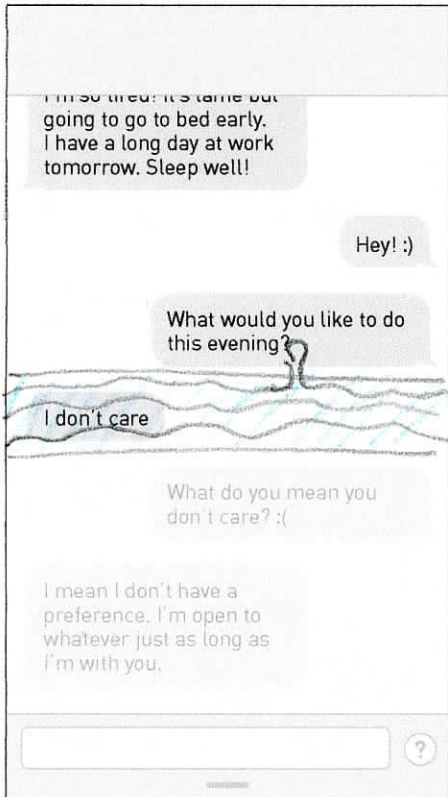


calm / laid back  
wavy + cool

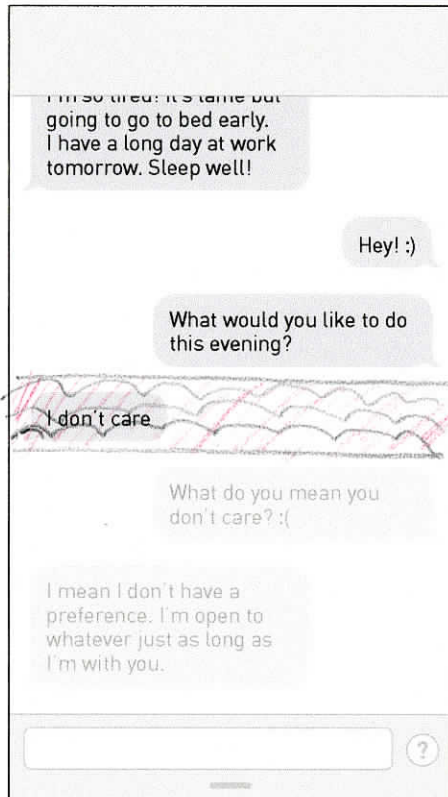


confused  
irregular + cool

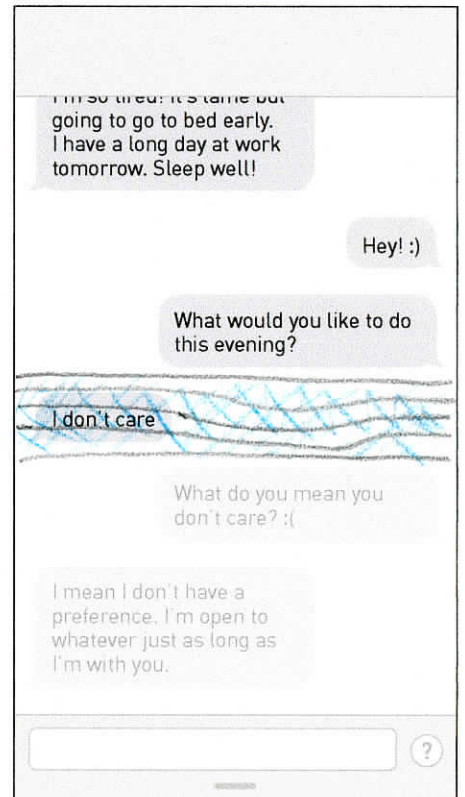
DYNAMIC SURFACE CONCEPT



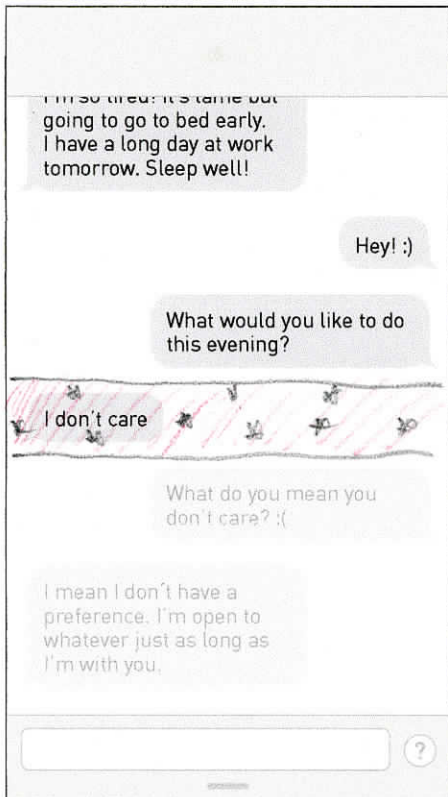
awkward  
Cool + mushy



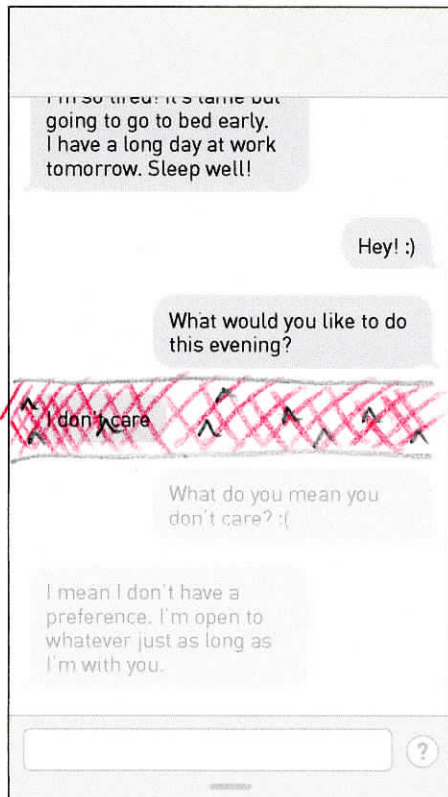
tired  
Warm + pillowy



god  
Cold + indent



stressed  
Warm + thugly



angry  
hot + spiky

