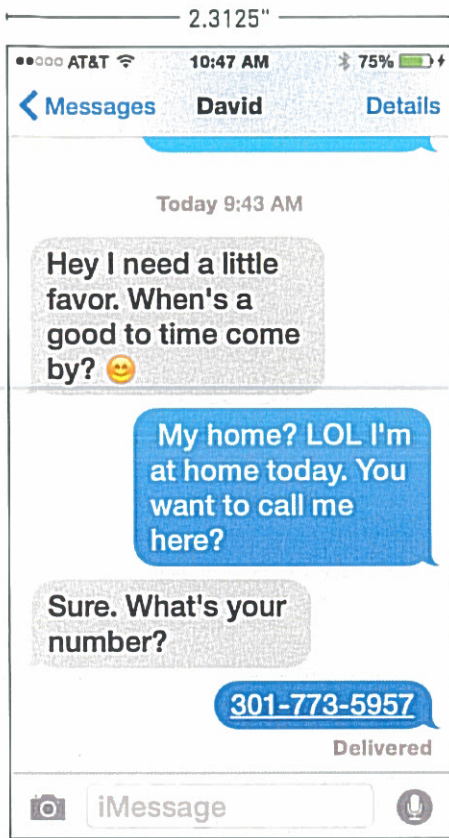


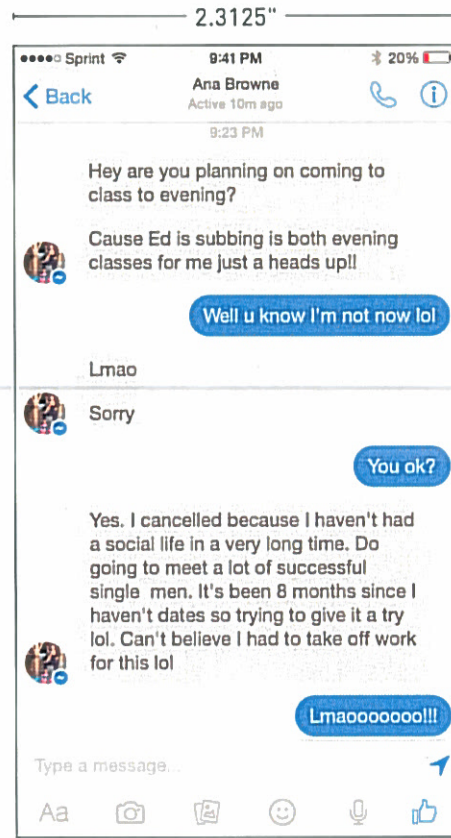
MESSAGING APPS



3.311" 4.125"

text message app

like how simple this looks but take a few clicks to get to other options (not pretty)



3.221" 4.125"

Facebook messaging app

like how options are all there and easy accessible but takes up more real estate

CONCEPT

weather in background

SENSE(S) USED

- sight touch: doing/interaction
- sound smell feel

uses background

but abstract

enough weather to cover lots of moods?

need legend

does not show

record of mood

needs to always

change background

birds chirp

🎵 sound of wind



humorous
windy?



SARCASTIC
upside down

🎵 sound of thunder



stressed
lightning



threat
gloomy

flirtatious
warm

CONCEPT

Weather as message
cloud as text bubble

SENSE(S) USED

- sight touch: doing/interaction
- sound smell feel

now has record
attached to specific
message

but still abstract



humorous



sarcastic



Flirtatious



stressed



tired

CONCEPT

weather as message
but rise fun

SENSE(S) USED

- sight touch: doing/interaction
- sound smell feel

less abstract
but relies on faces/
emoji like things



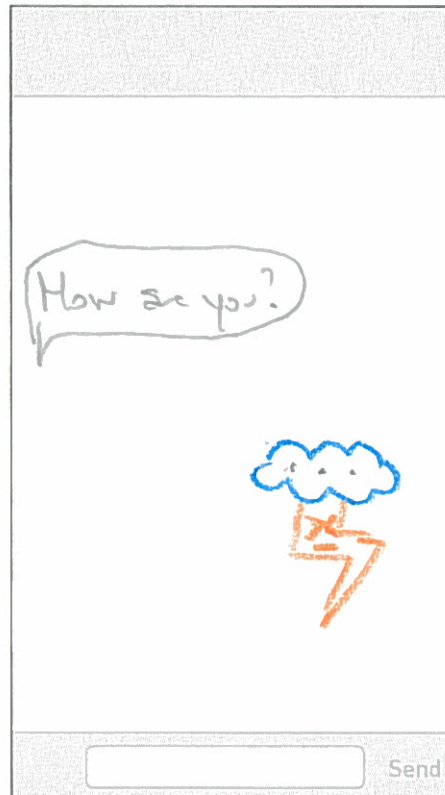
humorous



sarcastic



flat/neutral



stressed



tired

CONCEPT

messages act like water

SENSE(S) USED

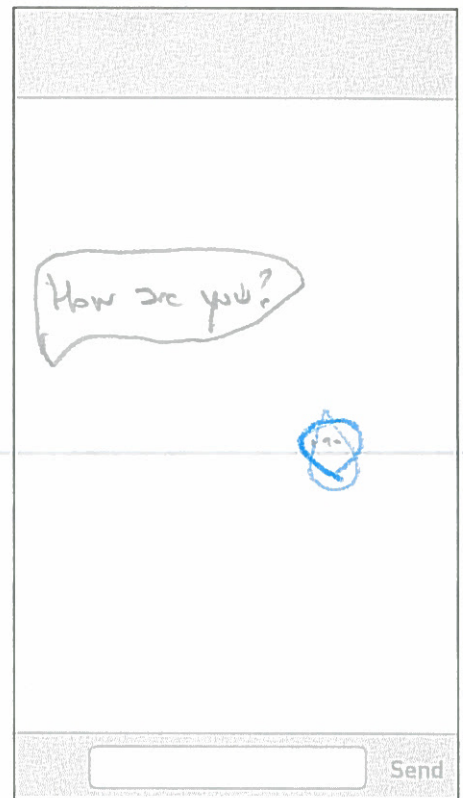
- sight
- touch
- doing/interaction
- sound
- smell
- feel

a little less abstract

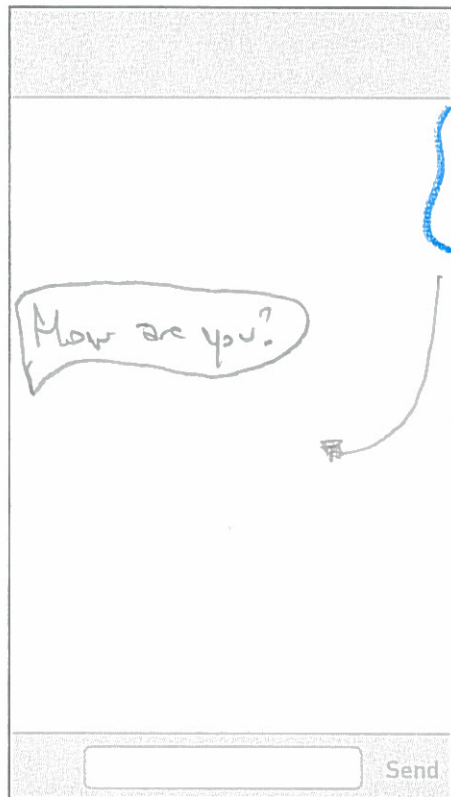
would need extensive testing to make sure they are interpreted the right way



humorous
ripples/droplet like bouncing



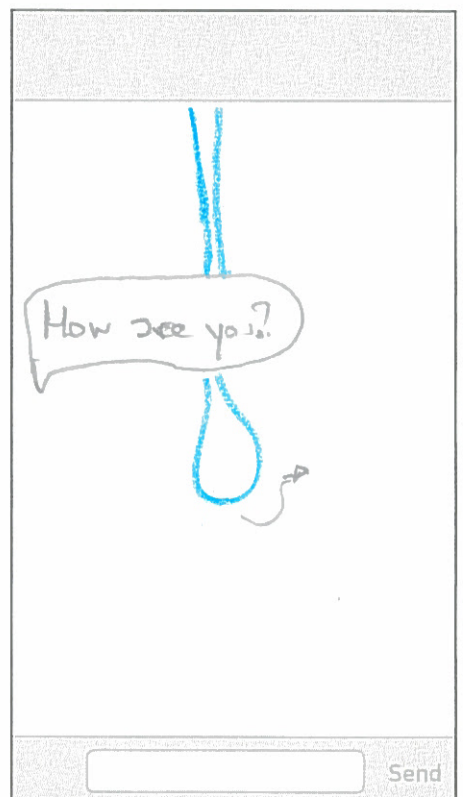
sarcastic
flips positions



flirtatious
high side of screen



grossed
squeezed



tired
drip

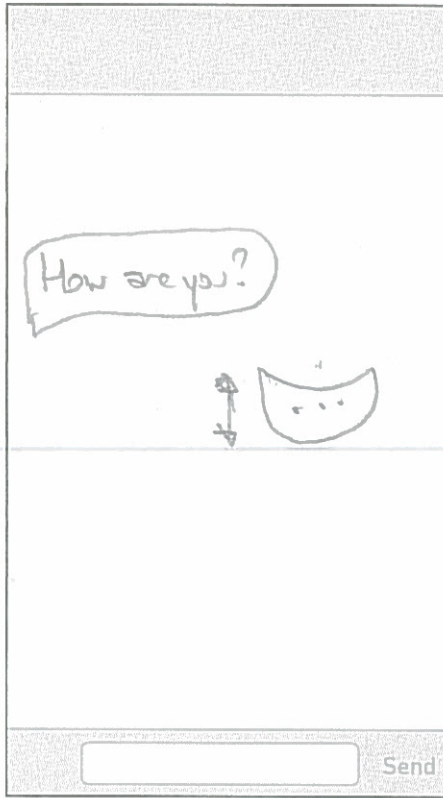
CONCEPT

message mimics facial features (eyes/mouth)

SENSE(S) USED

- sight
- touch
- doing/interaction
- sound
- smell
- feel

less abstract
references human



humorous
morphs to smile & moves
up and down



sarcastic
morphs to eye and message
moves to right (side eye)



flirtatious
puckers or winks



stressed
message gets crushed



tired
blink slowly

CONCEPT

animated avatar

SENSE(S) USED

- sight
- touch
- doing/interaction
- sound
- smell
- feel

animation show first
before message opens

avatars would have bodies



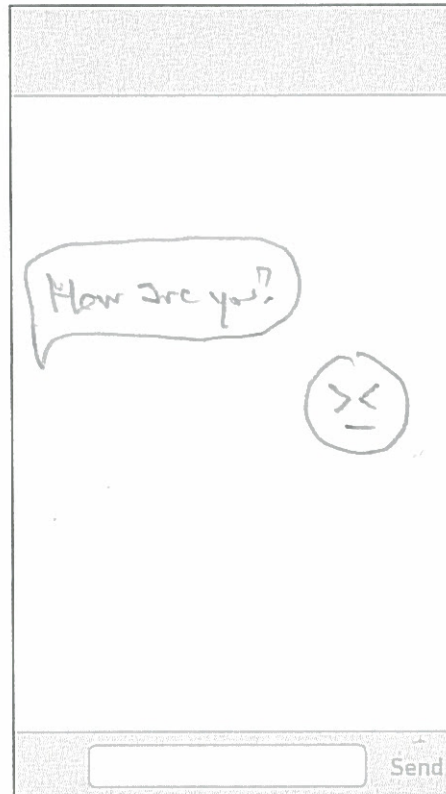
humorous
laughing



sarcastic
side eye



flirtatious
kiss



stressed
whine



dead
asleep

CONCEPT

Interact with avatar
to open message

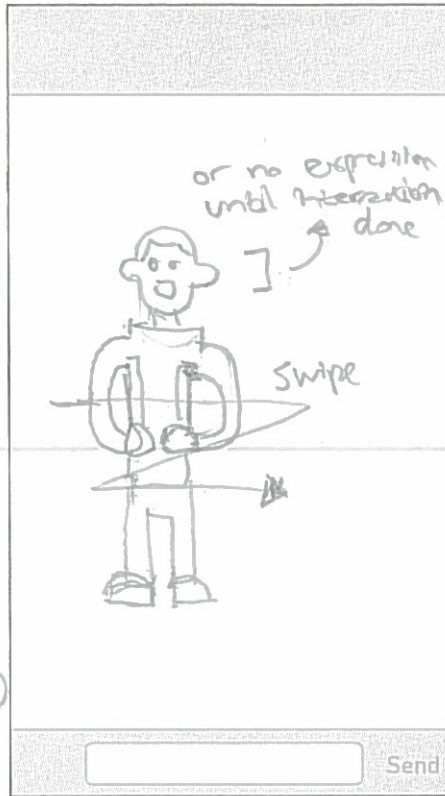
SENSE(S) USED

- sight
- touch: doing/interaction
- sound
- smell
- feel

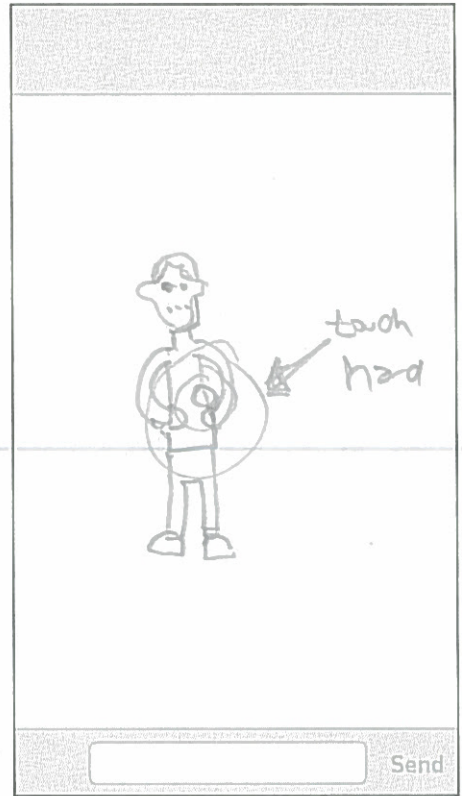
Instead of animating avatar, receiver has to do something to avatar to open message



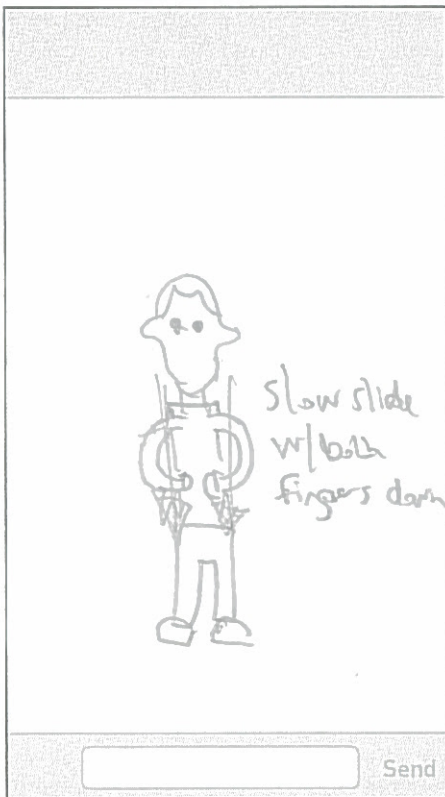
how will user know what to do?



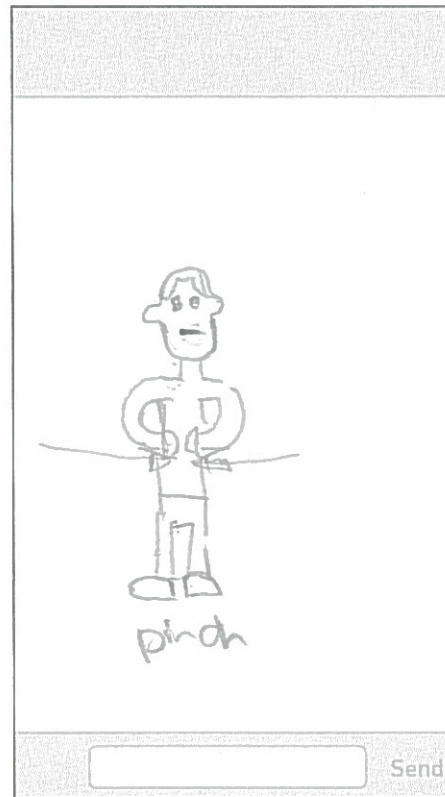
humorous
tickle to make laugh



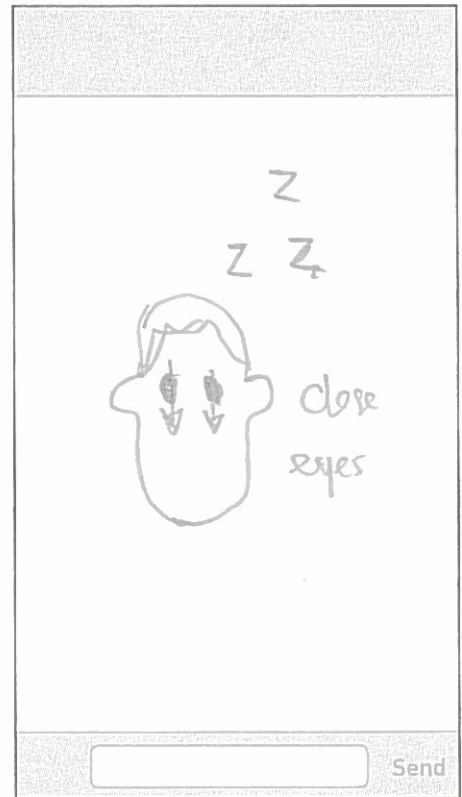
sarcastic
poke



flirtatious
friendly



stressed
pinch to stress or make



tired
close eyes

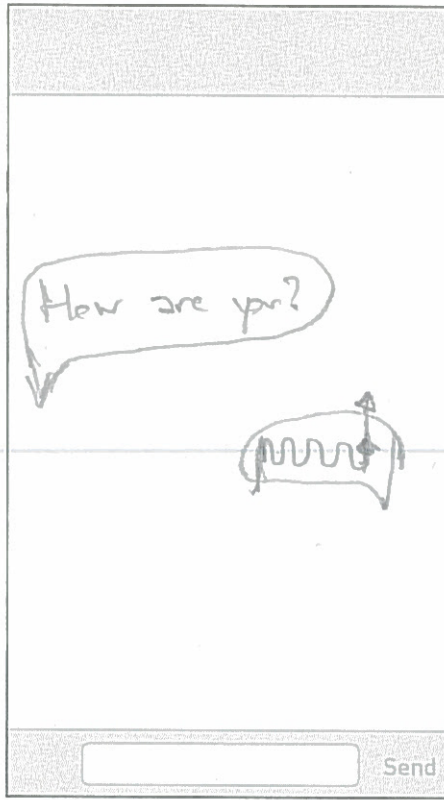
CONCEPT

Interact with phone/
message to open

SENSE(S) USED

- sight
- touch: doing/interaction
- sound
- smell
- feel

more about interaction
 since abstract can
 do more harsh things



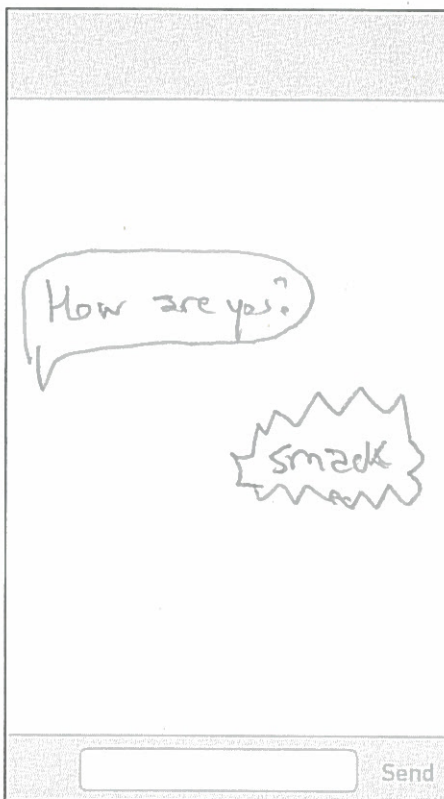
humorous
up and down rapidly



sarcastic
tilt



flirtatious
shake two fingers down



stressed
smack



tired
shake phone

CONCEPT

vibrations

SENSE(S) USED

- sight
- touch
- doing/interaction
- sound
- smell
- feel

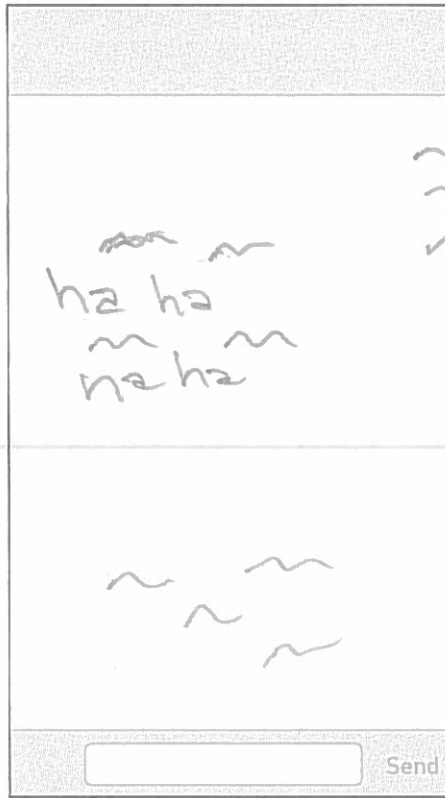
have to be learned

may annoy user

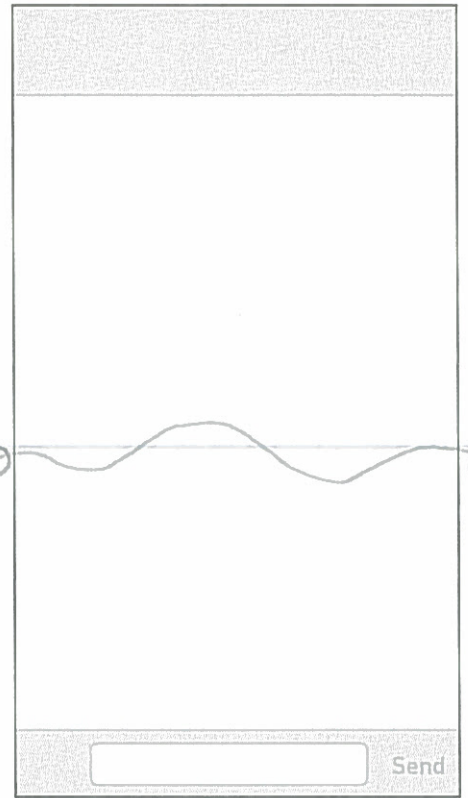
↳ Some people don't like to use vibration

how would this be technically possible?

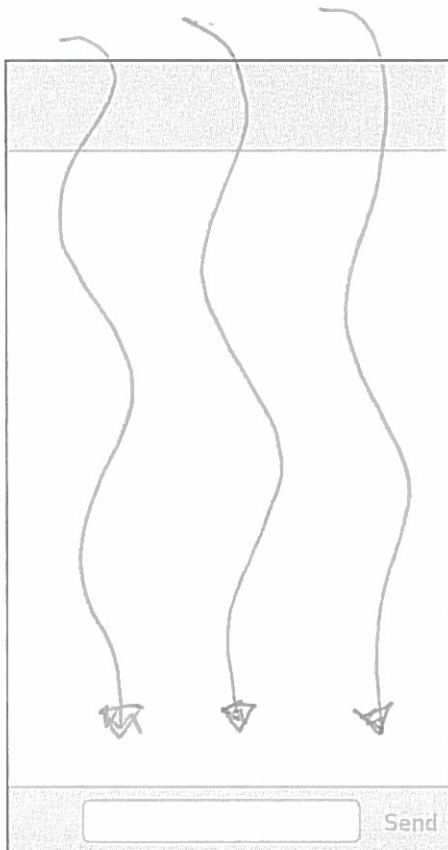
how could I deliver?



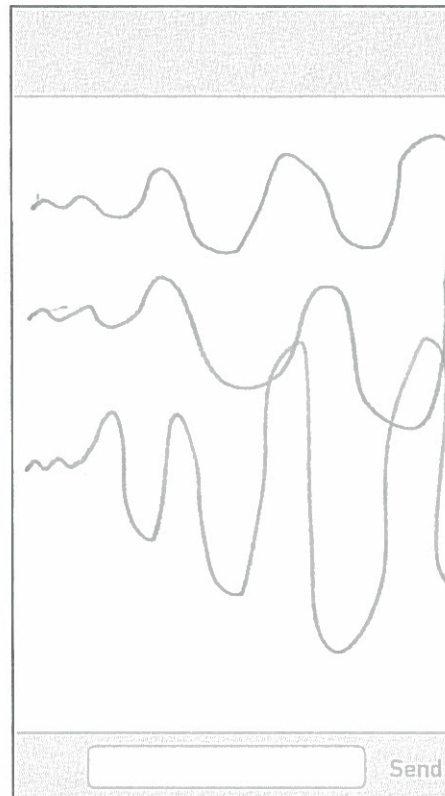
humorous
 short bursts of vibration
 like laughing



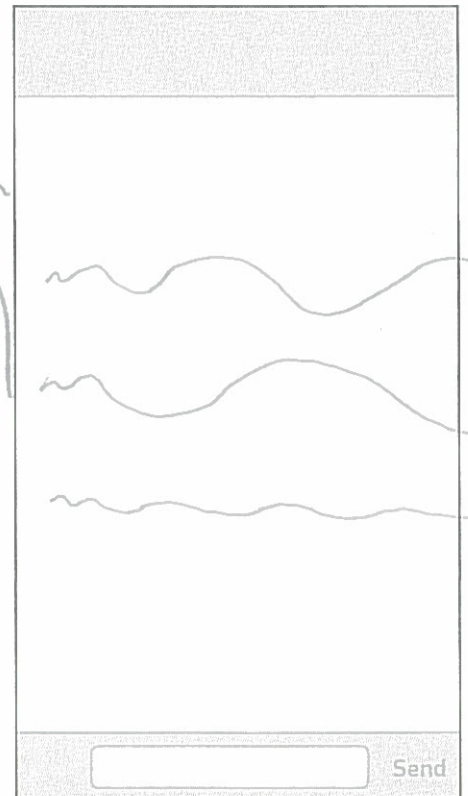
Sarcasm
 starts on left and travels to left like side eye



flirtatious
 vibration that travels down phone



stressed
 vibration grows to be very violent



tired
 vibration becomes shallow and deep

CONCEPT

control lighting of message

SENSE(S) USED

- sight
- touch
- doing/interaction
- sound
- smell
- feel

abstract

users would need to

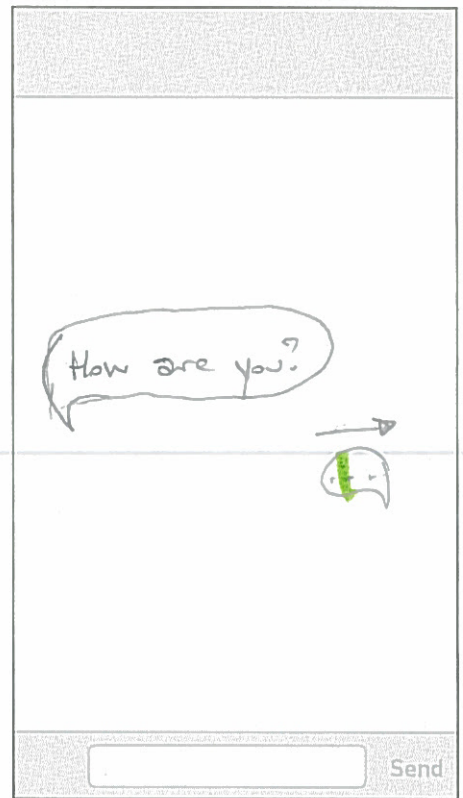
set a "legend" or key

possible to have localized lighting effects



humorous

bright flashing light



Sarcasm

slow directional light



Flirtatious

Warm, slow pulse



stressed

Fast flicker



tired

Very low lights

CONCEPT

Scenario / picture in
back of message

SENSE(S) USED

- sight
- touch
- doing/interaction
- sound
- smell
- feel

total customization or
use of presents?

Could be used to show
currents location + how
effects mood

scene could animate
but how will text
interact w/ picture?



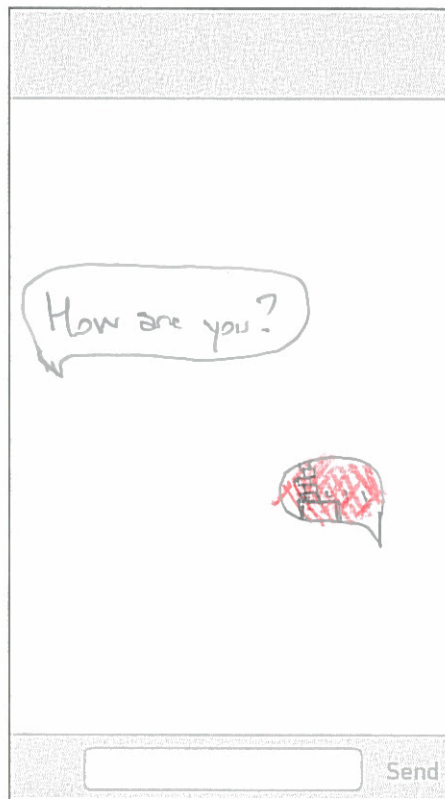
humorous
on stage or comic strip?



Scream
bar



Flirtatious
Flowery



Stressed
work



tired
bedroom

CONCEPT

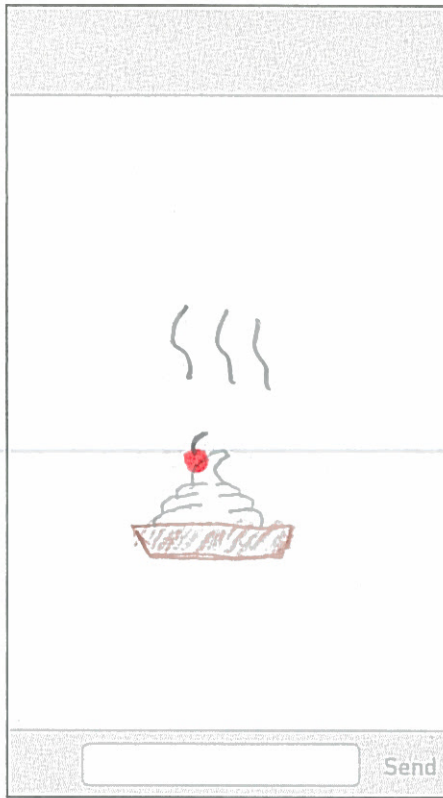
smell

SENSE(S) USED

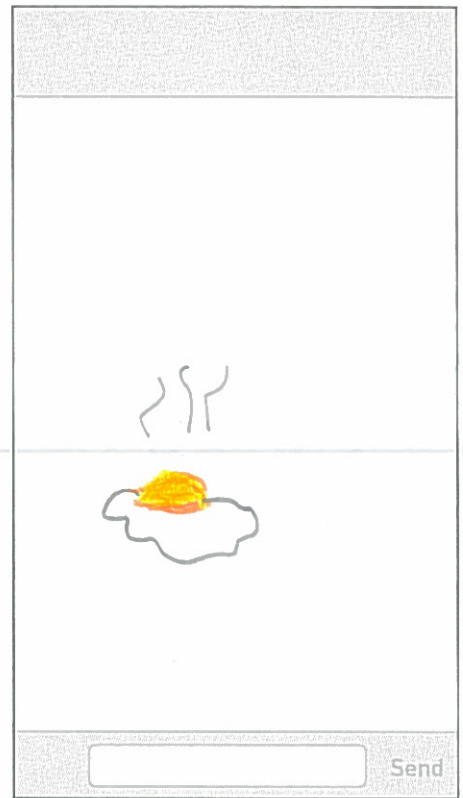
- sight
- touch: doing/interaction
- sound
- smell
- feel

total "What if?"

but people react to smells differently



Numerous
pie / whipped cream



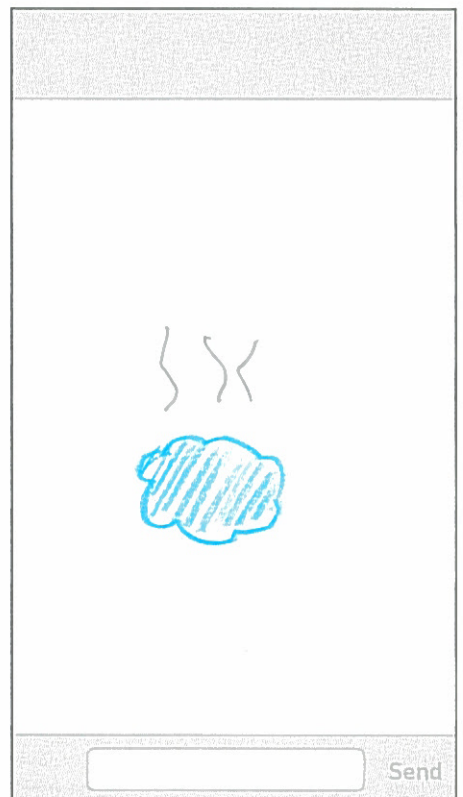
Sar Castle
fried egg or roast



Flirtatious
perfume/cologne



stressed
slight burns toasts



tired
cotton / red

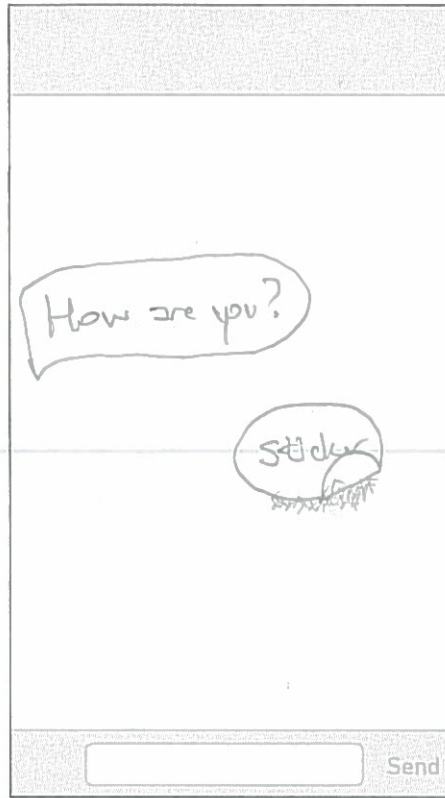
CONCEPT

handwriting / clear & distinct type differences

SENSE(S) USED

sight touch: doing/interaction
 sound smell feel

finger too large to create own handwriting on small screen so need presets / type options that mirror how handwriting would be affected



humorous
like a sticker



sarcastic
upside down



flirtatious
very school girl



stressed
very shaky



tired
slow creative

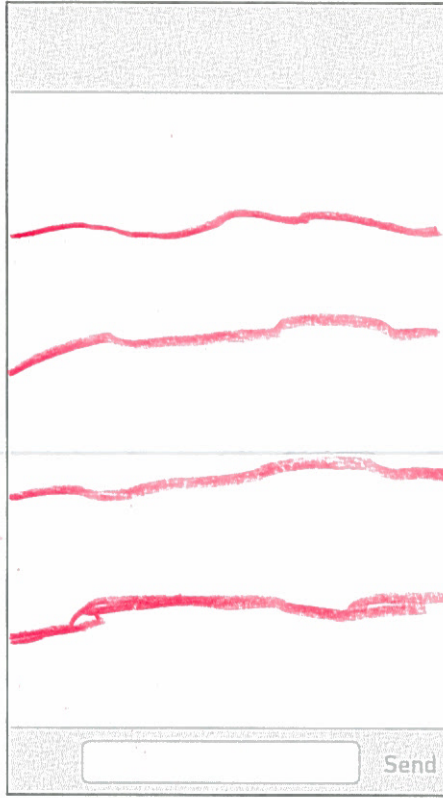
CONCEPT

temperature of phone

SENSE(S) USED

- sight touch: doing/interaction
- sound smell feel

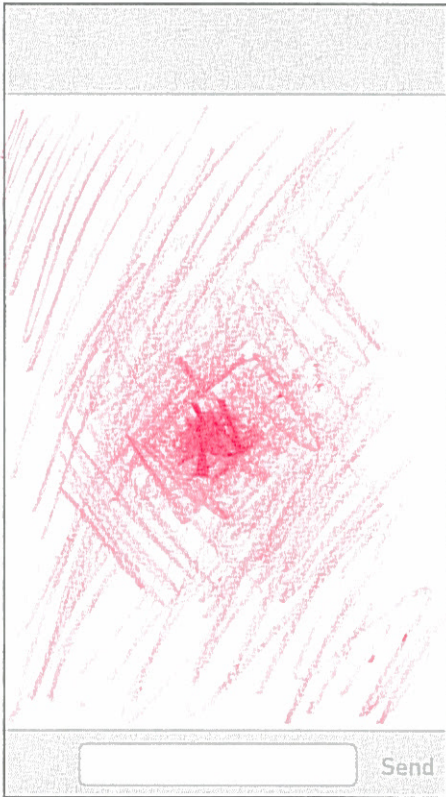
"What if?" factor



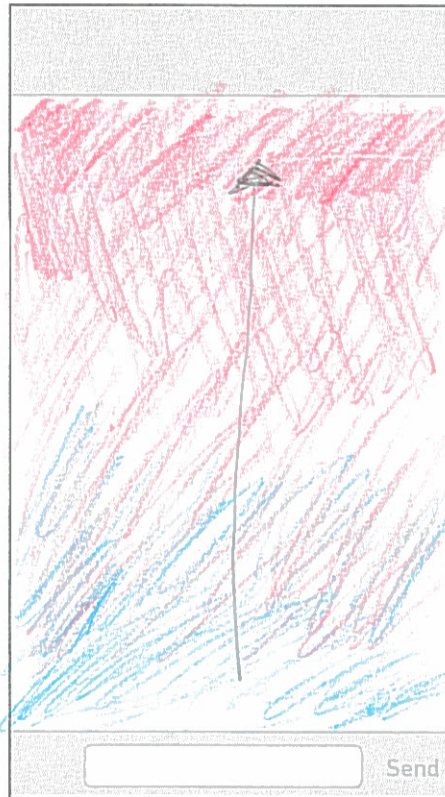
humorous
neutral with quick hints
of heat



sarcastic
very cold



flirtatious
pulsating heat like
heartbeats



stressed
slowly heat up like
"bleed boiling"



tired
generally warm with slow
pulses of warmer feel

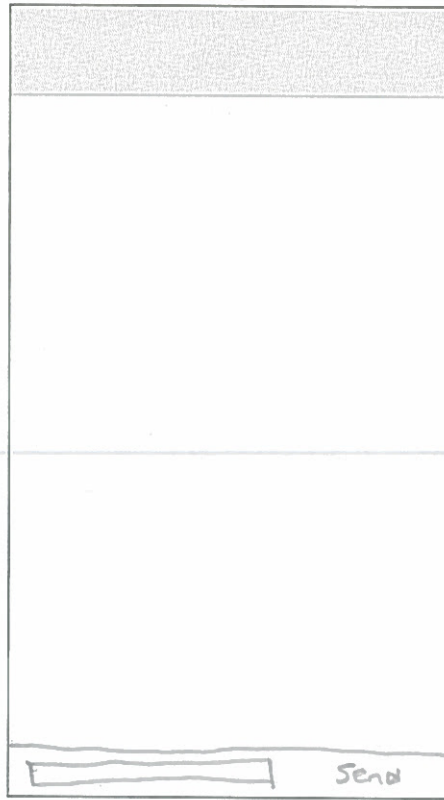
CONCEPT

interface idea

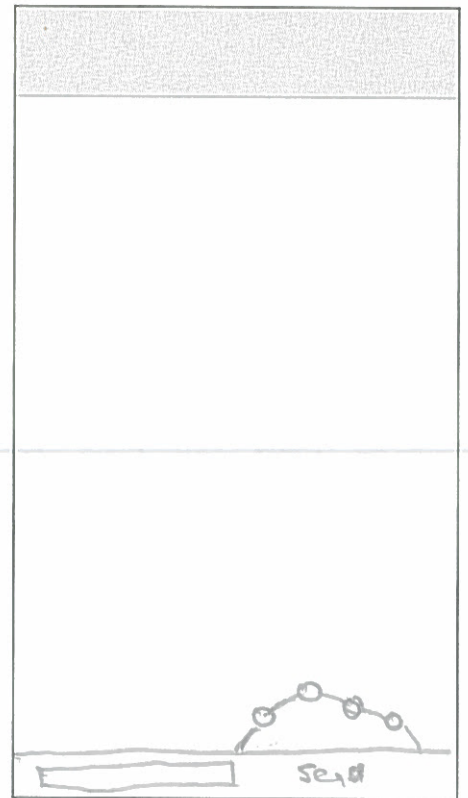
fly out menu

SENSE(S) USED

- sight
- touch: doing/interaction
- sound
- smell
- feel

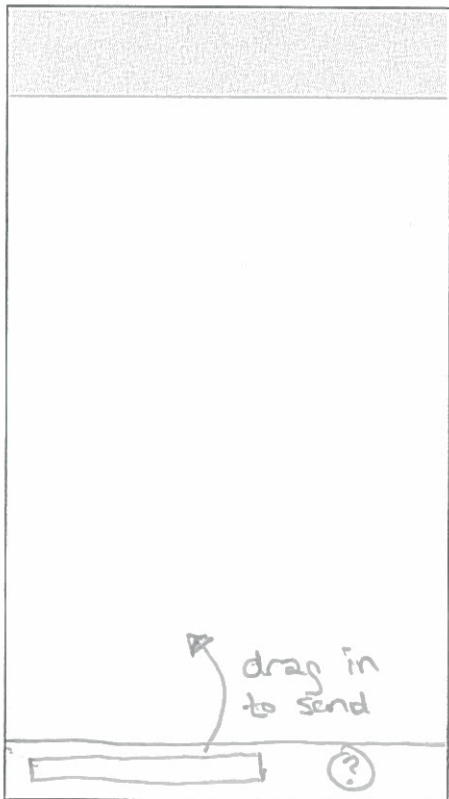


press and hold



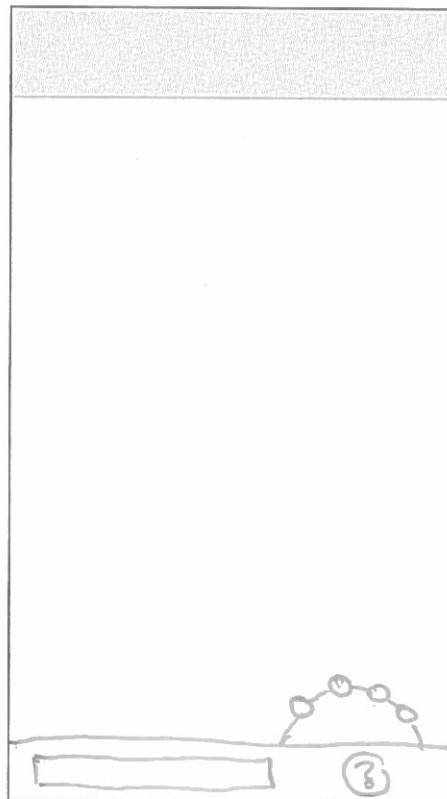
flies out options

OR ↴



we feature

no send button



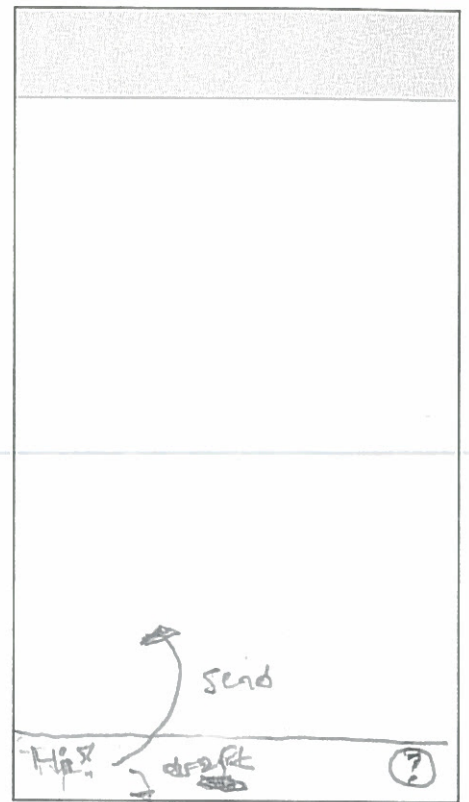
quick access to often used

CONCEPT

interface idea
text formatting options

SENSE(S) USED

- sight
- touch
- doing/interaction
- sound
- smell
- feel

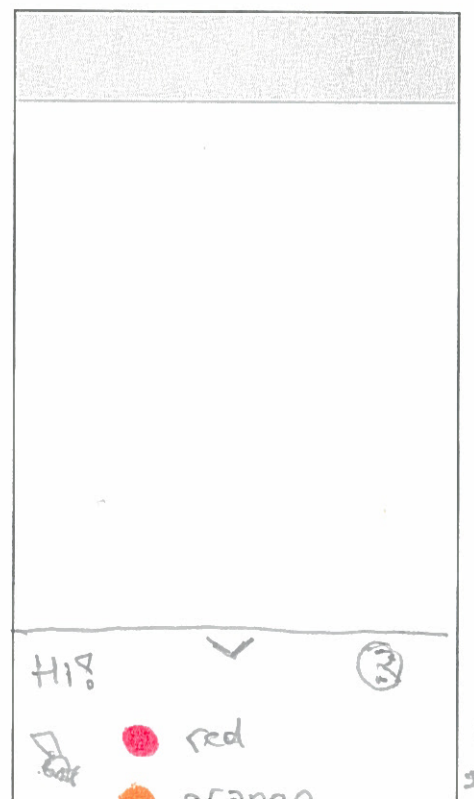
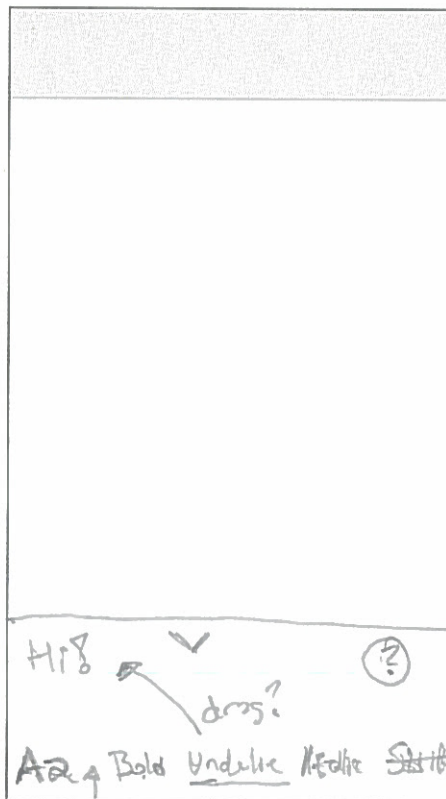
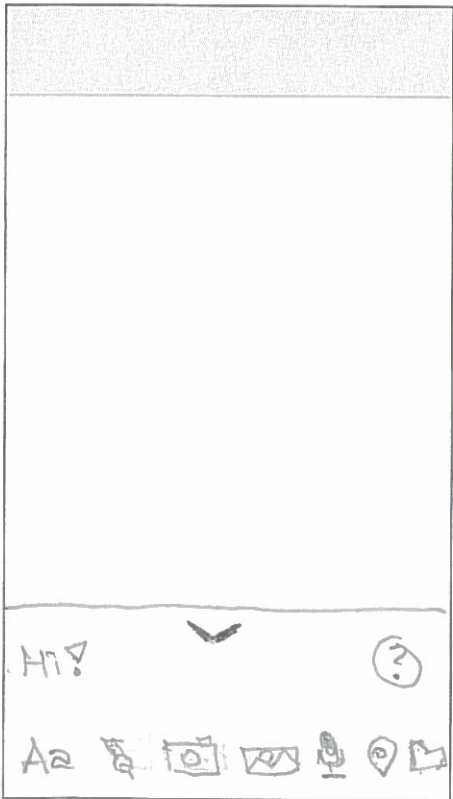


or no box? [

handle bar to pull up
cue feature

no send button!
just drag in message area
or drag down to size bar

when handle pulled up



A2 - format text [- drag
 [- color for message bubble
 [- location
 also color just use
 B U I S

users can also edit name
 such as "angry"